THA 316/ COSTUME DESIGN/ CATERISANO
TR 11:30-12:45
OFFICE HOURS by appointment

Course Objectives: To introduce the students to the principles of design and the objectives of costume design; to coax creativity and encourage practical problem solving skills; and to provide the means to communicate effectively with other members of a production team. **Theatre Arts Majors should document work in order to complete a portfolio for review prior to graduation from Furman.**

Text: Costume Design, Barbara and Cletus Anderson

GRADES: Final grade will be be based on 4 class projects, a fashion history test, a daily sketch book, design critiques of mainstage Playhouse productions, and a final project. An A is earned with outstanding work; B is earned for good work meeting course requirements; C is earned when the student performs an adequate job of meeting the course requirements. There will be no additional opportunities for extra credit. Work will not be accepted late unless accompanied by a note from Dean Gabbert or from the infirmary.

A+	990-1000	B+	880-899	C+	780-799	D+	680-699
A	930-989	B	830-879	C	730-779	D	630-679
A-	900-929	B-	800-829	C-	700-729	D-	600-629

Supplies: Paper/Medium to be discussed during the first weeks of class.

Class Projects:

Sketchbook—will consist of drawings done by the student. The sketchbook should be kept in the style of a journal; the drawings should be signed and dated. The sketchbook will be collected every Tuesday and returned by Thursday. A student who fails to submit his sketchbook on Tuesday receives a zero for that week. 5 points per week for 10 weeks= **50 points total**

Fashion history test—50 points

Artists /selected painting copied in the styles of four different artists/ renderings and research **100 points**
Color emphasis with Draped or T-shaped Design / Greek / 6 swatched renderings, concept and character statements, costume plot, lists, and research notebook. **130 points**
Moliere for children / Moliere designed for 5th -7th graders / 8 swatched renderings, concept and character statements, lists, costume plot, and research notebook. **150 points**
Low budget / Mother Courage under $500 / 10 swatched renderings, research notebook, costume plot, lists, concept and character statements, and **budget proposal**. **170 points**

Design critiques—each student must see RUMORS and ARCADIA and write a critique on both productions. The papers are due the Monday after the productions close. **50 points each**

Final Project: 15 swatched renderings, costume plot, costume lists, **budget proposal**, and research notebook for your choice: Shakespeare or Chekhov. **250 points**

Attendance policy follows university guidelines in student handbook. However, students are required to be present at ALL presentations. If a student is absent during a classmate's presentation, 10 points will be deducted from that student's project grade—unless the student produces either a note from the Associate Academic Dean, or a note from the infirmary.

WEEKLY SCHEDULE

WEEK 1 and 2   **Read Introduction**
                                                                              Chapters 1,2 and 3

      Intro to class/Expectations
      Rendering techniques
      Design/Collaboration/Unity

WEEK 3   **Read Appendix pages 308-317**
                                                                              Read Chapters 4, 5 and 6
      BEGIN HISTORY LECTURES/T-SHAPED PERIODS
      Line/ Color
      Concept/Inspiration
      Research
      Discuss GREEK

WEEK 4   **App 324-325**

      ARTISTS PROJECT DUE

WEEK 5   **Read Appendix pages TBA**

      HISTORY LECTURES ON GOTHIC/RENAISSANCE
      Style/ Presentation

WEEK 6
      discuss MOLIERE
      COLOR EMPHASIS PROJECT DUE

WEEK 7   **Read Appendix pages TBA**

      HISTORY LECTURES
      Budgets

WEEK 8   **Read Appendix pages TBA**

      HISTORY LECTURE
      Discuss Mother Courage

WEEK 9   **Read Appendix pages TBA**

        CHILDREN'S PRODUCTION DUE

WEEK 10

        HISTORY LECTURES

WEEK 11

        HISTORY LECTURES
        LOW BUDGET PROJECT DUE

WEEK 12

        DISCUSS PLAYS FOR FINAL PROJECT

WEEK 13

        WORK ON FINAL PROJECT
        REVIEW

Week 14

        FINAL PROJECT DUE

FASHION HISTORY TEST DURING THE SCHEDULED EXAM TIME

DESIGN PROJECTS 2, 3, 4, and FINAL

Concept statement
A typewritten paper devoted to the discussion of your approach to the play. What are the given circumstances? Where did you choose to place the focus? How did you maneuver the focus? Why the time period? Why did you make the choices you made, what is different about your design, and if it is different, why is it better your way?

Character statements
A series of paragraphs devoted to the discussion of character particulars. Each character should have a paragraph describing the character. How old is he? What is his social status? What is his state of mind? How important is he? Etc.

Costume lists, Costume plot, Budget Statement, Color Chart(s), and Given Circumstances. Provide thoughtful lists and details regarding specific costume requirements in the play.

Research
A notebook, which contains all of your research and preliminary sketches for your design concept. You might include photocopies of pictures or paintings from the period, articles relating to your concept, scholarly articles about the play or the author, etc. YOU MUST INCLUDE AT LEAST 6 SOURCES AND PROPERLY DOCUMENT THEM. YOU MUST USE AT LEAST THREE NON-INTERNET SOURCES. MAKE SURE THAT YOU CONNECT THE PROPER SOURCE TO THE PERTINENT INFORMATION; AND THAT YOU CONNECT THE INFORMATION TO THE CONCEPT. **The script for your design project does not count as one of your three non-internet sources. Wikipedia is not an acceptable source for articles and factual information**; but you may use images from Wikipedia as visual references for design ideas as long as you credit the source. Failure to cite sources may result in a failing grade for the course, students who do not document research properly will lose the points for the research portion of the project.

Color Costume Renderings
Swatched renderings for characters in the play.

ALL MATERIALS RELATED TO A PROJECT MUST BE PLACED IN A NOTEBOOK. **IT IS FINE TO TURN IN YOUR OVERSIZE RENDERINGS SEPARATELY** AS LONG AS YOU HAVE SIGNED AND DATED YOUR WORK. **MAKE SURE THAT YOU TURN IN ALL OF YOUR PROJECT AT ONCE.**

NAME_____

CHECKLIST FOR FOUR ARTISTS DESIGN PROJECT

PROJECT DESCRIPTION: A favorite painting is reworked in the styles of four different artists.

1.   **ONE COLOR PHOTOCOPY OF A FAVORITE PAINTING TO BE REWORKED IN 4 DIFFERENT STYLES.** You must submit a color hardcopy of the painting. You will also need to supply additional research about the artist to help clarify your ideas regarding the transition of styles.

2.   **COLOR PHOTOCOPIES OF THE VISUAL RESEARCH FOR 4 DIFFERENT PAINTINGS.** The research is crucial to the grade for the project. The quality of the research submitted for each artist will help determine how many points are assigned to each of the 4 styles in the project. **The research must be documented properly and the student must include a bibliography.**

3.   **4 RENDERINGS OF THE SELECTED PAINTING DONE IN THE STYLE OF 4 DIFFERENT ARTISTS.** The quality of the final renderings will help determine how many points are assigned to each of the 4 styles in the project. It is a good idea to select 4 artists who work in very different styles. Take care when selecting 4 artists to choose artists whose styles are accessible. (Pollack and Picasso are perennial favorites, sigh.) Resist the urge to select a style rather than an artist.

4.   **WRITTEN DESCRIPTIONS OF YOUR PROCESS FROM THE ORIGINAL PAINTING THE EACH OF THE NEW STYLES.** The quality of the written descriptions will help determine how many points are assigned to each of the 4 styles in the project. **If you quote other sources or use someone else's ideas, you must document them properly.**

Your grade for this project will be determined by the quality of the research, the quality of the renderings, the quality of the written descriptions, and the submission of the supplemental materials.

Photocopy of favorite painting is worth 1 point. POINTS AWARDED_____
Research for favorite painting is worth 2 points. POINTS AWARDED_____
Photocopies of research for 4 new styles is worth 12 points. POINTS AWARDED_____
Bibliography for source research is worth 25 points. POINTS AWARDED_____
4 renderings are worth 20 points. (5 Points per rendering) POINTS AWARDED_____
      medium appropriate for rendering style (1 pt)_____
      presentation works (2 pts)_____
      rendering labeled properly (2pts)_____
Written work is worth 40 points. (10 Points per style.) POINTS AWARDED_____
      Per style:
      Written work is a page long (1 point) _____
      Work properly documented (2 points)_____
      Work addresses why the new style for the original idea (1 points)_____
      Work details the transition and addresses medium (2 points)_____
      Work details the transition and addresses design elements (4 points)_____

Name_____

Grading Rubric for Color Emphasis Project

_____**(out of 130 total possible points)**

Concept statement—20 points available   total points_____

Statement includes description of how/what the designer intends for focus (**4 poss**)_____
     Where is the focus? (2 poss)_____
     How did the designer maneuver the focus?(2 poss)_____
Statement includes description of how the design fits into the overall design and directorial approach **6 poss**)_____
     Style/Concept/Unity
Statement justifies a time and place in the context of the overall design and directorial approach (**4 poss**)_____
     Description of time (2 poss) _____
     Description of place (2 poss) _____
Statement includes a defense of the design choices (**6 poss**)_____

Character statements—20 points available   total points_____

Character statements include the physical descriptions of characters (**4 poss**)_____
Character statements allude to social status (**4 poss**) _____
Character statements allude to psychological assessment of each character (**4 poss**)_____
Character statements include assessments on how important or how minor the Characters are (**4 poss**)_____
Character statements include a the givens/backstory in the script **(4 poss**)_____

Lists—25 points available   total points_____

Costume list—(5 poss)_____
Given Circumstances (10 poss)_____
Costume Plot (5 poss)_____
Color Chart (5 poss)_____

Research—45 points available   total points_____

Research and all other supporting materials collected in a notebook (4 poss)_____
3 respectable non internet sources supplied/articles or written work (6 poss)_____
3 other respectable sources supplies/articles or written work (6 poss)_____
Sources are connected in some way to the design (12 poss)_____
Sources are properly documented (12 poss points)_____
Research includes visual elements (5 poss points)_____

Renderings—20 points available   total points_____

Rendering is swatched (4 poss)_____
Figure communicates design, is in color etc. (6 poss)_____
Rendering has proper labels (3 poss)_____
Plate is tidy (3 poss)_____
Labels are tended and tidy (4 poss)_____

Name_____
Grading Rubric for Moliere for Children Project
_____(out of 150 total possible points)

Concept statement—24 points available   total points_____

Statement includes description of how/what the designer intends for focus (**4 poss**)_____
    Where is the focus? 2 poss)_____
    How did the designer maneuver the focus?(2 poss)_____
Statement includes description of how the design fits into the overall design and directorial
approach **6 poss**)_____
    Style/Concept/Unity
Statement justifies a time and place in the context of the overall design and directorial approach
(**4 poss**)_____
    Description of time (2 poss) _____
    Description of place (2 poss) _____
Statement includes a defense of the design choices (**10 poss**)_____

Character statements—25 points available   total points_____

Character statements include the physical descriptions of characters (**5 poss**)_____
Character statements allude to social status (**5 poss**) _____
Character statements allude to psychological assessment of each character (**5 poss**)_____
Character statements include assessments on how important or how minor the Characters are (**5
poss**)_____
Character statements include a the givens/backstory in the script (**5 poss**)_____

Lists—25 points available   total points_____

Costume list—(5 poss)_____
Given Circumstances (10 poss)_____
Costume Plot (5 poss)_____
Color Chart (5 poss)_____

Research—50 points available   total points_____

Research and all other supporting materials collected in a notebook (4 poss)_____
3 respectable non internet sources supplied/articles or written work (6 poss)_____
3 other respectable sources supplies/articles or written work (6 poss)_____
Sources are connected in some way to the design (17 poss)_____
Sources are properly documented (12 poss points)_____
Research includes visual elements (5 poss points)_____

Renderings—26 points available   total points_____

Renderings swatched (5 poss)_____
Figure communicates design, is in color etc. (8 poss)_____
Rendering has proper labels (4 poss)_____
Plate is tidy (4 poss)_____
Labels are tended and tidy (5 poss)_____

Name_____

Grading Rubric for Low Budget Mother Courage Project

_____**(out of 170 total possible points)**

Concept statement—24 points available   total points_____

Statement includes description of how/what the designer intends for focus (**4 poss**)_____

  Where is the focus? 2 poss)_____

  How did the designer maneuver the focus?(2 poss)_____

Statement includes description of how the design fits into the overall design and directorial approach **6 poss**)_____

  Style/Concept/Unity

Statement justifies a time and place in the context of the overall design and directorial approach (**4 poss**)_____

  Description of time (2 poss) ____

  Description of place (2 poss) ____

Statement includes a defense of the design choices (**10 poss**)_____

Character statements—25 points available   total points____

Character statements include the physical descriptions of characters (**5 poss**)_____

Character statements allude to social status (**5 poss**) _____

Character statements allude to psychological assessment of each character (**5 poss**)_____

Character statements include assessments on how important or how minor the Characters are (**5 poss**)_____

Character statements include a the givens/backstory in the script **(5 poss**)_____

Lists—35 points available   total points_____

Costume list—(5 poss)_____

Given Circumstances (10 poss)_____

Costume Plot (5 poss)_____

Color Chart (5 poss)_____

Budget proposal (10 poss)_____

Research—56 points available   total points_____

Research and all other supporting materials collected in a notebook (4 poss)_____

3 respectable non internet sources supplied/articles or written work (6 poss)_____

3 other respectable sources supplies/articles or written work (6 poss)_____

Sources are connected in some way to the design (20 poss)_____

Sources are properly documented (12 poss points)_____

Research includes visual elements (8 poss points)_____

Renderings—30 points available   total points_____

Renderings swatched (6 poss)_____

Figure communicates design, is in color etc. (10 poss)_____

Rendering has proper labels (5 poss)_____

Plate is tidy (4 poss)_____

Labels are tended and tidy (5 poss)_____

Name_____
Grading Rubric for Final Project
_____**(out of 250 total possible points)**

Concept statement—50 points available   total points_____

Statement includes description of how/what the designer intends for focus (**6 poss**)_____
        Where is the focus? (4 poss)_____
        How did the designer maneuver the focus?(4 poss)_____
Statement includes description of how the design fits into the overall design and directorial
approach **15 poss**)_____
        Style/Concept/Unity
Statement justifies a time and place in the context of the overall design and directorial approach
(**6 poss**)_____
        Description of time (4 poss) ____
        Description of place (3 poss) ____
Statement includes a defense of the design choices (**20 poss**)_____

Character statements—50 points available   total points____

Character statements include the physical descriptions of characters (**10 poss**)_____
Character statements allude to social status (**10 poss**) _____
Character statements allude to psychological assessment of each character (**10 poss**)_____
Character statements include assessments on how important or how minor the Characters are (**10
poss**)_____
Character statements include a the givens/backstory in the script **(10 poss**)_____

Lists—40 points available   total points_____

Costume list—(5 poss)_____
Given Circumstances (10 poss)_____
Costume Plot (10 poss)_____
Color Chart (5 poss)_____
Budget Proposal (10 poss)_____

Research—60 points available   total points_____

Research and all other supporting materials collected in a notebook (4 poss)_____
3 respectable non internet sources supplied/articles or written work (6 poss)_____
3 other respectable sources supplies/articles or written work (6 poss)_____
Sources are connected in some way to the design (24 poss)_____
Sources are properly documented (12 poss points)_____
Research includes visual elements (8 poss points)_____

Renderings—50 points available   total points_____

Renderings swatched (15 poss)_____
Figures communicate design, plates are in color etc. (15 poss)_____
Renderings have proper labels (5 poss)_____
Plate is tidy (10 poss)_____
Labels are tended and tidy (5 poss)_____